



Here's
a great
first electric
model that won't
break the bank.

Onyx is capable of all
the roll and pitch manoeuvres
you can think of – and then
some! It's easy to build too and a
week or so of evenings will see you
ready for the flying field.



About three years ago I built a
little electric sports aerobatic job
to fly from a small field in our
village. I have been so pleased
with it that I thought I would offer the plan
for fellow modellers to have a go.

It's called 'Onyx' (all bon) because of
its bony shape which is due to the fuselage
being made of foam boards for cheapness
and the wings being of constant chord for
speedier building. The tailplane and fin are
also made from foam board with a balsa
edge all round for strength. There is no
reason why the fuselage could not have been
built from balsa with triangular fillet and
rounded off corners but 'speed and cheap'
were paramount in my brief.

It flies on a standard 540/550 ferrite
motor and six or seven cells; it has on/off
motor control and elevator/aileron. All roll/
pitch manoeuvres are possible and launching
is no problem with the low wing as there is
a 'scoff' underneath to hold on to. Flight
times are in the order of six to eight minutes
depending on how you fly.

If you haven't tried electrics before and
can handle ailerons (ie you're not a
beginner) have a go with Onyx – it won't
cost the earth. You never know, you might
just like it and realise what you have been
missing!

Fuselage

The fuselage sides, top and bottom are
made from foam board available from
stationers; this consists of two layers of card
with foam in between. The thickness
required for Onyx is 1/8" thick. Cut out
the sides and 1/64" ply doublers. Glue the
doublers onto the sides using contact
adhesive. Now mark all the former positions
on each side.

Make up the formers as shown from 1/8"
balsa (F1 from 1/4" ply), then glue formers
F2, 3 and 4 in place between the sides,
ensuring that all is square. When dry, draw
the nose together and glue F1 in place.

Cut out and make up the fin from foam
board, balsa and spruce as shown and fix the
belfcrank in place. Cut the top and bottom
sheeting to shape and cut the slot for the fin
then draw the tail together and glue the top



**A 35" span sports
aerobatic model for
standard 540/550
motors, six to seven
cells and three channel
R/C, designed by Mike
Freeman**



and bottom in place remembering to leave
the hatch removable. Glue the fin in place
and the balsa spacer opposite the belfcrank –
check it's vertical.

Lightly sand the corners then add the
kevlar and wing dows. Now glue the 1/32"
ply belfcrank to F1 and add cooling intakes and
scoops if required. Finally, add wing dows,
hatch catch, etc.

Tailplane

Cut out and make up the tailplane and
elevator from foam board and balsa as
shown in the drawing. When dry, add the
elevator horn.

ONYX



Wing

Make a plywood template to the shape of
the wing rib and cut out 18 ribs from 1/16"
balsa sheet. Pin the bottom spar in place
over the plan with 1/30" packing underneath
and pin the trailing edge in place direct on
the board. Cut out and glue in place all the
lower sheeting and strips all of the spar.
Next, glue all the wing ribs in place ensuring
they are all perpendicular, especially the root
rib. When set, add the top spar.

When the glue has set prop up the tip
T.E. to give the required washout. Glue the
leading edge and top sheeting in place, and
the vertical webs between the top and
bottom spars. When fully dry, remove the
wing from the board and add the remaining
lower sheeting.

Now add the tip and sand the wing

Centre section is skinned with glassfibre bandage as shown at right. Aileron servo is easily accessible. At the front, a simple hatch conceals the power cells, on/off switch and standard female motor; view at bottom of the page shows just how much room there is to play with - Mike used Fleet micro gear in the prototype but standard, or certainly mini, gear will fit at a pinch...



smooth. Cut away the ailerons and make up the torque rods. Then glue these in place using epoxy. Repeat the above for the other wing using the underside of the plan and using the other wing for a pattern.

With both wings made, glue in place and sand to shape the 1/32" ply wing root facings. Glue the two wings together with packing between to achieve the dihedral. Make sure the incidences are always the same. Leave to dry. Now cut out aileron servo box and line with balsa sheet. Finally, glass skin the centre section with 2" or 3" wide bandage.

Covering and installation

Cover Oranibot using your favourite method - the original was covered with Solarfilm throughout. Fit the radio gear into the radio bay. On the original the receiver battery was located behind former F4. Note the offset aileron servo to miss the elevator servo. Install the motor (screwed to FD) and motor switch and wire everything up. Now hang the ailerons and elevator - 'Magic' tape was used on the original. Check for balance and correct movement then head to the field!

Flying

Launch is no problem; hold the keel like a paper dart. If there is no wind it may be necessary to launch from the run but normally a good chuck gets it away. The climb out is quite reasonable and a good height for aerobatics is soon reached.

As is the norm with electric flight you will have to respect the power you have available. Any attempt to increase the climb rate too steeply will reduce the motor run and thus the flying time per charge. By careful flying and almost letting the model fly to its mouth (this can mean the edge of eye visibility) it is possible to get flights of 10-12 minutes.

Having said that, Oranibot was designed for aerobatics and this is where it is at its best. All roll and pitch manoeuvres are possible (except prolonged vertical ones). My usual flight pattern is launch, climb to about 40-50 feet, buzz about at low level for three to four minutes doing aerobatics and low fly pasts then climb as high as possible on the remaining power and glide down throwing in the odd manoeuvre as the way using gravity as the motive power. Then land using any remaining power to stretch the glide if necessary. Usual flight time is six to eight minutes.

Landing is best done by coming in slow and easing back on the stick to stall the model onto the ground, the flying speed being quite low. Clearly, runway landings should be avoided! Crash resistance has been tested (not intentionally) with heavy landings and the occasional cartwheel with only minor site required damage sustained. The original has been flying since the end of 1990 and is still going strong.

Happy landings!

